

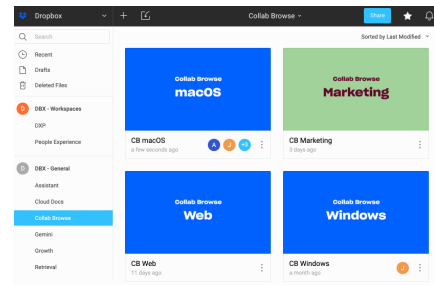
Tips & tricks: UX Writers

Our UX Writers use Figma too! This is a doc of some of the tips and tricks that they have found helpful.

How to make a personal copy of an existing project

This is use for making a writer's sandbox.

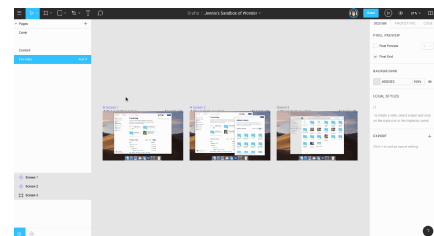
1. In the project list, click the More menu for the project you want to copy.
2. Select **Duplicate**.
A copy of the project appears on the page.
3. Click the project copy so that it has a colored border.
4. Drag to **Drafts** in the sidebar.



How to export Figma objects as separate PNGs

This is useful if you want to embed a set of screenshots in a Paper doc.

1. Select the frames or items you want to export.
Hold down Shift to select more than one.
2. Click **Export** + in the bottom right corner.
 - a. Select **1x**.
 - b. Select **PNG**.
 - c. Click **Export**.

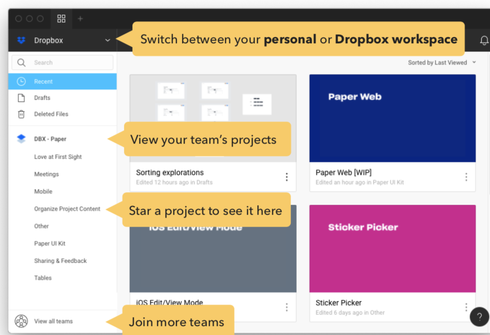


How to select a text block without double-clicking a bazillion times

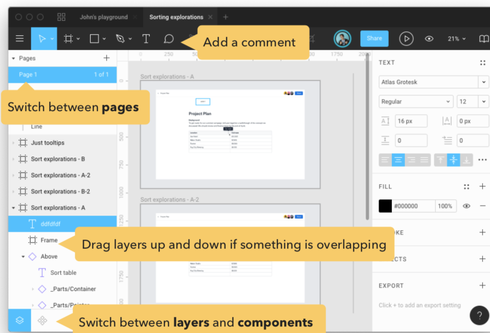
- ⌘+click a text block to select it

FIGMA CHEAT SHEET

Dashboard view



File view



Know the lingo

Component: Pre-built UI elements that the Design Systems team created, like buttons and tooltips.

Draft: Want to jam on some ideas without messing with your designer's mocks? Create a draft, then share it when you're ready.

Frame: A container where you put your content. Also called an "artboard" in Sketch. You can choose from iPhone, Android, etc.

Layer: A mock is made up of a bunch of layers. Every line, shape, and text string is a layer.

Page: Designers might create different pages to organize their mocks. For example, each user flow might be on its own page.

Save time with shortcuts

r: Create a rectangle

t: Create a text layer

f: Create a frame

c: Enter comment mode

Shift + arrow keys: Move 10 pixels

Alt + drag: Duplicate selected item

Command \: Hide left and right sidebars

Command +/-: Zoom in and out